

1st Class *Maths and Me* Equipment Overview

<p>Unit 1: Numbers to 30</p>	<p>Jar or can 1c coins/marbles or any small object that will make noise when dropped into a jar or can An object to hide (e.g. a soft toy dog or cat) Counting aids: counters, 1c coins, interlocking cubes Scissors 1—6 spinners Blank number paths with 10 steps Counters Ten frames Branching bond templates Number shapes Interlocking cubes Links Place value arrow cards Rekenreks Base ten blocks Number lines Coins (1c, 2c and 5c) Cubes Beads Lollipop sticks Sorting circles PCMs 3, 4, 5</p>
<p>Unit 2: Addition and Subtraction 1</p>	<p>Interlocking cubes, counters, ten frames, number shapes, base ten blocks, links, number rods Colouring pencils in two colours jar or can Coins (including 1c coins) Counters in two colours Sorting circles Playing cards Matchsticks 1—6 spinners 0—9 spinners Place value arrow cards Classroom resources such as counters, rekenreks, coins, dominoes and dice Number shapes, coins, matchsticks, number lines, shapes PCMs 4, 8, 10, 11</p>
<p>Unit 3: Fractions</p>	<p>1—6 spinners <i>The Doorbell Rang</i> by Pat Hutchins Classroom resources such as counters, beads, marbles Teddies and dolls (to make up numbers in groups) Odds and ends of wool Glue sticks Scissors</p>

	<p>Straws</p> <p>2-D shapes</p> <p>Pegboards</p> <p>Geoboards</p> <p>Paper</p> <p>2-D shapes for tracing</p> <p>Classroom resources such as counters, interlocking cubes, bears, branching bond, number lines, ten frames, cubes, number shapes and rekenreks</p> <p>0—9 spinners</p> <p>Ten frames</p> <p>1c, 2c, 5c and 10c coins</p> <p>Counting collections of 1 to 20 items</p> <p>PCMs 1, 8, 12, 14, 15</p>
<p>Unit 4:</p> <p>Data 1</p>	<p>Lollipop sticks</p> <p>Jar or can</p> <p>1c, 2c and 5c coins</p> <p>Photo of a compost bottle</p> <p>Photo of a bug hotel</p> <p>Paper with child's drawing and/or writing on both sides</p> <p>Bags</p> <p>Interlocking cubes or counters</p> <p>PCMs 16, 17, 18</p>